

BURNT SKIES VESSEL SHEET

VESSEL NAME _____

CAPTAIN _____

CLASS _____

LENGTH _____

PLAYER _____

REACTORS _____

INITIATIVE _____

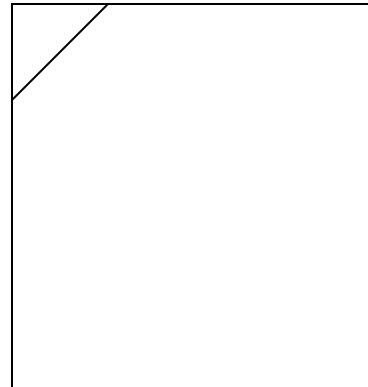
SENSORS _____

OF ENGINE ARRAYS _____

MAD ATTACK/DAMAGE _____

HIT POINTS

MAX



ENERGY REQUIRED FOR MAD ATTACK _____

SECONDARY EMPLACEMENTS

POINT DEFENSE _____

MISSILE LAUNCHERS _____

SYSTEM DAMAGE

UPGRADES AND MODIFICATIONS

VESSEL'S SERVICE HISTORY (SUMMARIZED)

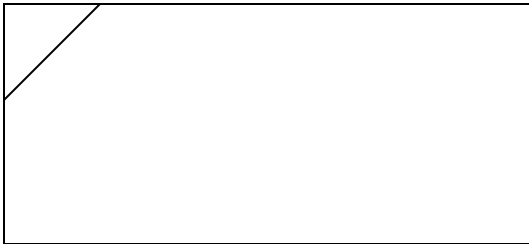
APPEARANCE

VELOCITY

ORIENTATION

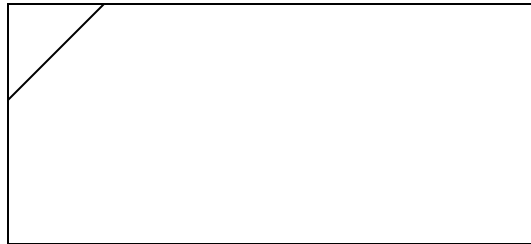
ENERGY OUTPUT

MAX

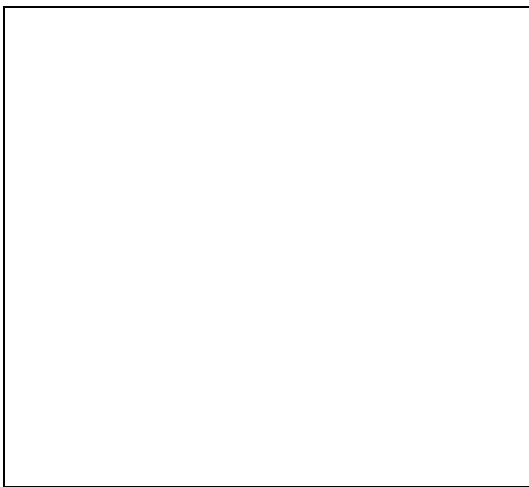


CURRENT MAD CHARGE

MAX



AMMUNITION RESERVES



FIGHTER SQUADS

